## Higher Engineering Mathematics Prof. P. N. Agrawal Department of Mathematics Indian Institute of Technology, Roorkee Lecture 46 – Big M Method - I

Hello friends! Welcome to my lecture on Big M Method, first lecture on Big M Method. This method was given by A. Charnes and it consists of the following steps:

First we express the problem in the standard form. So by expressing the problem in the standard form means we first put the problem in the maximization form, and then the second thing is that we ensure that all the  $b_i$ , s in the constraints are non-negative. Third thing that we have to do is that we have to express all the constraints in the form of equations by using slack or surplus variables. The fourth thing is that we have to see that all the variables in the problem are non-negative.

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So first we put the problem in the standard form. Then the second step we do is that we add non-negative variables to the left hand side of all those constraints which are of  $\geq$  type. Such new variables are called artificial variables and the purpose of introducing these variables is just to obtain an initial basic feasible solution.

So these variables are causing violation of the corresponding constraints, so therefore we would like to get rid of these variables and would not allow them to appear in the final solution. And that is why we assign a very large penalty, - M to these artificial variables in the objective function. So purpose of introducing objective....artificial variables is just to

obtain a initial basic feasible solution. But they violate the corresponding constraints, therefore we would like to get rid of them and also would not allow them to appear in the final solution.

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Step 3. Solve the modified L.P.P. by simplex method.
At any iteration of the simplex method, one of the following three cases may arise:
(i) There remains no artificial variable in the basis and the optimality condition is satisfied. Then the solution is an optimal basic feasible solution to the problem.
(ii) there is at least one artificial variable in the basis at zero level (with zero value in b-column) and the optimality condition is satisfied. Then the solution is a degenerate optimal basic feasible solution.



Now what we do is let us solve the modified LPP by using simplex method. At any iteration of the simplex method, the following three cases may arise: First case is that, there remains no artificial variable in the basis and the optimality condition is satisfied. Then the solution is an optimal basic feasible solution to the problem.

The other case could be, there is at least one artificial variable in the basis at zero level, that means zero value in the b-column. The artificial variable having zero value in the b-column and the optimality condition is satisfied, then we say that the solution is a degenerate optimal basic feasible solution.

(*iii*) There is at least one artificial variable in the basis at non-zero level (with positive value in b-column) and the optimality condition is satisfied. Then the problem has no feasible solution. The final solution is not optimal, since the objective function contains an unknown quantity M. Such a solution satisfies the constraints but does not optimize the objective function and is therefore, called pseudo optimal solution.

Step 4. Continue the simplex method until either an optimal basic feasible solution is obtained or an unbounded solution is indicated.

Now the third case is there is at least one artificial variable in the basis at non-zero level. That means with the positive value in the b-column and the optimality condition is satisfied, then the problem has no feasible solution because the artificial variable, there is at least one artificial variable in the basis at non-zero level and so the final solution is not optimal because the objective function contains an unknown quantity M.

Such a solution satisfies the constraints but does not optimize the objective function and therefore is called pseudo optimal solution. Now in the step 4, we continue the simplex method until either an optimal basic feasible solution is obtained or an unbounded solution is indicated.

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Example: Use Charne's penalty method to Minimize  $Z = 2x_1 + x_2$ subject to  $3x_1 + x_2 = 3$ ,  $4x_1 + 3x_2 \ge 6$ ,  $x_1 + 2x_2 \le 3$ ,  $x_1, x_2 \ge 0$ .



Now let us consider this example and solve this example by using Charne's method. So use Charne's penalty method to minimize  $Z = 2x_1 + x_2$ , subject to  $3x_1 + x_2 = 3$ ;  $4x_1 + 3x_2 \ge 6$ ;  $x_1 + 2x_2 \le 3$ ;  $x_1, x_2 \ge 0$ . Since this equation, this LPP is of minimization type, first we convert it to maximization type and therefore consider, we consider maximum of Z'.

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surplus and slack variables $s_1, s_2$ respectively. Also the first and second constraints being of (=) and ( $\geq$ ) type, we introduce two artificial variables $A_1, A_2$ . Converting the minimization problem to the maximization form, the L.P.P. can be rewritten as Max. $Z' = -2x_1 - x_2 + 0s_1' + 0s_2' - MA_1' - MA_2'$ subject to $3x_1 + x_2 + 0s_1 + 0s_2 + A_1 + 0A_2 = 3 \checkmark$ $4x_1 + 3x_2 - s_1 + 0s_2 + 0A_1 + A_2' = 6 \checkmark$ $x_1 + 2x_2 + 0s_1 + s_2 + 0A_1 + 0A_2 = 3$ $x_1, x_2, s_1, s_2, A_1, A_2 \ge 0$	Step 1 Exp The second	ress the probl d and third ine	em in standard form qualities are conver	n. ted into equ	uations by introducing the
artificial variables $A_1, A_2$ . Converting the minimization problem to the maximization form, the L.P.P. can be rewritten as Max. $Z' = -2x_1 - x_2 + 0s_1' + 0s_2' - MA_1' - MA_2'$ subject to $3x_1 + x_2 + 0s_1 + 0s_2 + A_1 + 0A_2 = 3 \checkmark$ $4x_1 + 3x_2 - s_1 + 0s_2 + 0A_1 + A_2' = 6 \checkmark$ $x_1 + 2x_2 + 0s_1 + s_2 + 0A_1 + 0A_2 = 3$ $x_1, x_2, s_1, s_2, A_1, A_2' \ge 0$	surplus and Also the firm	d slack variable st and second	es s <sub>1</sub> , s <sub>2</sub> respective constraints being o	ly. If (=) and (	) type, we introduce two
Converting the minimization problem to the maximization form, the L.P.P. can be rewritten as Max. $Z' = -2x_1 - x_2 + 0s_1' + 0s_2 - MA_1' - MA_2' = -2z_1 - z_2'$ subject to $3x_1 + x_2 + 0s_1 + 0s_2 + A_1 + 0A_2 = 3 \\ 4x_1 + 3x_2 - s_1 + 0s_2 + 0A_1 + A_2' = 6 \\ x_1 + 2x_2 + 0s_1 + s_2 + 0A_1 + 0A_2 = 3 \\ x_1, x_2, s_1, s_2, A_1, A_2 \ge 0$	artificial va	riables A1, A2.			
Max. $Z' = -2x_1 - x_2 + 0s_1' + 0s_2 - MA_1 - MA_2$ subject to $3x_1 + x_2 + 0s_1 + 0s_2 + A_1 + 0A_2 = 3 \checkmark$ $4x_1 + 3x_2 - s_1 + 0s_2 + 0A_1 + A_2' = 6 \checkmark$ $x_1 + 2x_2 + 0s_1 + s_2 + 0A_1 + 0A_2 = 3$ $x_1', x_2', s_1', s_2', A_1', A_2' \ge 0$	Converting rewritten as	the minimizat	on problem to the r	maximizatio	n form, the L.P.P. can be
subject to $3x_1 + x_2 + 0s_1 + 0s_2 + A_1 + 0A_2 = 3$ $4x_1 + 3x_2 - s_1 + 0s_2 + 0A_1 + A_2 = 6$ $x_1 + 2x_2 + 0s_1 + s_2 + 0A_1 + 0A_2 = 3$ $x_1, x_2, s_1, s_2, A_1, A_2 \ge 0$	Max. $Z' =$	$-2x_1 - x_2 + 0$	$s_1 + 0s_2 - MA_1 - I$	MA2	2
$\begin{aligned} x_{11} + 3x_{2} - s_{11} + 0s_{2} + 0a_{1} + a_{2} = 0 \\ x_{11} + 2x_{2} + 0s_{11} + s_{2} + 0a_{1} + 0a_{2} = 3 \\ x_{11}, x_{2}, s_{11}, s_{2}, a_{11}, a_{2} \ge 0 \end{aligned}$	subject to a	$3x_1 + x_2 + 0s_1$	$+0s_2 + A_1 + 0A_2 =$	= 3	
$x_1, x_2, s_1, s_2, A_1, A_2 \ge 0$	$4x_1 + 3x_2 - x_1 + 2x_2 + 2x_2 + 2x_2 + 2x_2 + 2x_2 + 2x_2 + 3x_2 + 3$	$0s_1 + 0s_2 + 0$	$A_1 + A_2 = 0^{3}$		
	X1 X2 SI S	$A_1 A_2 > 0$	1 + 0/12 = 0		
	-	NPTEL ONLINE			

Example:				
Use Charne's penalty me	ethod to			
Minimize $Z = 2x_1 + x_2$				
subject to $3x_1 + x_2 = 3$ ,	$4x_1+3x_2\geq 6,$	$x_1+2x_2\leq 3,$	$x_1, x_2 \ge 0.$	



Z is - Z. So  $Z = 2 x_1 + x_2$ , so this is  $-2x_1 - x_2$ . And then we assign 0 values to this, because the first constraint is of the type of equality.  $3 x_1 + x_2 = 3$ , this is first constraint. Second is  $4 x_1 + 3 x_2 \ge 6$ ;  $x_1 + 2x_2 \le 3$ . Now this is of equality type, so we have to add an artificial variable here. And here this is of  $\ge$  type, so we add one, we subtract surplus variable as  $s_1$  let us say and add an artificial variable here. And here we add a slack variable.

So let us say we have, this is your surplus variable  $s_1$ , this is your slack variable  $s_2$ . And  $A_1$  and  $A_2$  are artificial variables which have been given the value - 1, that is the penalty - M. So the equations, first equation,  $3x_1 + x_2 = 3$  can then be written as  $3x_1 + x_2 + 0s_1$ ,  $0s_2 + A_1 + 0A_2 = 3$ . We are adding artificial variable here. Now second constant is  $4x_1 + 3x_2 \ge 6$ , so we consider, we take a surplus variable and we subtract the surplus variable here.

So 4  $x_1$ +  $3x_2$  -  $s_1$ +  $0s_2$ +  $0A_1$ +  $A_2$ . Because it is  $\geq$  type, so we also have to take artificial variable which we can take as  $A_2$ ,  $A_2$ = 6. And then third constant is  $\leq$  type, so  $x_1 + 2 x_2 \leq 3$ , so  $x_1 + i 2 x_2 + 0 s_1 + s_2 + 0 A_1 + 0 A_2 = 3$ . So  $s_2$  is the slack variable here. And we take  $x_1, x_2, s_1, s_2, A_1, A_2$  to be all non-negative.

So thus we consider the corresponding maximization problem where we have to maximize  $Z' = -2 x_1 - x_2 + 0 s_1 + 0s_2 - MA_1 - MA_2$ , subject to these equations, these three equations, where the variables  $x_1, x_2, s_1, s_2, A_1, A_2$  are all  $\ge 0$ . So the second and third inequalities are converted into equations by introducing surplus variable and slack variable. And first and second constraints, this one and this one, they were of equality and  $\ge$  type, so we have introduced two artificial variables,  $A_1$  and  $A_2$ .

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**Step 2** Obtain an initial basic feasible solution. Surplus variable  $s_1$  is not a basic variable since its value is -6. As negative quantities are not feasible,  $s_1$  must be prevented from appearing in the initial solution. This is done by taking  $s_1 = 0$ . By setting the other non-basic variables  $x_1, x_2$  each = 0, we obtain the initial basic feasible solution as  $x_1 = x_2 = 0, s_1 = 0; A_1 = 3, A_2 = 6, s_2 = 3$ 



Now let us go to finding initial basic feasible solution. So surplus, now let us note that surplus variable $s_1$  is not a basic variable here.

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Solution	
<b>Step 1</b> Express the problem in standard form. The second and third inequalities are converted into surplus and slack variables $s_1, s_2$ respectively. Also the first and second constraints being of (=) an artificial variables $A_1$ .	equations by introducing the $(\geq)$ type, we introduce two
Converting the minimization problem to the maximiz rewritten as Max. $Z' = -2x_1 - x_2 + 0s_1' + 0s_2' - MA_1' - MA_2'$ subject to $3x_1 + x_2 + 0s_1 + 0s_2 + A_1 + 0A_2 = 3$ $4x_1 + 3x_2 - s_1 + 0s_2 + 0A_1 + A_2' = 6$	eation form, the L.P.P. can be $\frac{z'_{-} - z}{z_{-} - 2x_{-} x_{2}}$ $x_{1} = o_{1}' x_{2} = o_{1}' A_{2} = o$
$x_1 + 2x_2 + 0s_1 + s_2 + 0A_1 + 0A_2 = 3''$ $x_1, x_2, s_1, s_2, A_1, A_2 \ge 0$	$\gamma = -6^{-1}$

This surplus variable  $s_1$  is not a basic variable here because if we take  $x_1, x_2, s_2, A_1, A_2 = 0$ , if we take  $x_1=0, x_2 = 0$ , and  $s_2 = 0, A_1 = 0$ , then  $A_2 = 0$ , then what we get?  $s_1 = -6$ . So taking  $x_1 = 0, x_2 = 0, s_2 = 0$ , we have three equations here and there are how many constraints? 1, 2, 3, 4, 5, 6 constraints. So we need to take three constraints =0. So we can take  $x_1, x_2 = 0$  and  $A_2 = 0$ .

See, we have three equations here, 1, 2, 3. So to obtain initial basic feasible solution we need to take three constraints =0. So that means let us take  $x_1 = 0$ ,  $x_2 = 0$ ,  $A_2 = 0$ . If we take  $x_1 = 0$ ,  $x_2 = 0$ , and  $A_2 = 0$ , then we arrive at  $s_1 = -6$ . But  $s_1$  is  $\ge 0$ , so what we have?

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**Step 2** Obtain an initial basic feasible solution. Surplus variable  $s_1$  is not a basic variable since its value is -6. As negative quantities are not feasible,  $s_1$  must be prevented from appearing in the initial solution. This is done by taking  $\underline{s_1} = 0$ . By setting the other non-basic variables  $x_1, x_2$  each = 0, we obtain the initial basic feasible solution as  $x_1 = x_2 = 0, s_1 = 0; A_1 = 3, A_2 = 6, s_2 = 3$  $\mathcal{R} = a_1 \mathcal{R} = a_2 \mathcal{R} + a_3 \mathcal{R} = a_4 \mathcal{R} = a_4 \mathcal{R}$ 



s 1 will not be a basic variable because its value is - 6. So as negative quantities are not feasible,  $s_1$  must be prevented from appearing in the initial solution. For a feasible solution all the variables must be non-negative. So here  $s_1$  must be prevented from appearing in the initial solution and this we can do by taking  $s_1 = 0$ . So by setting the other non-basic variables  $x_1$ ,  $x_2$  each to = 0, so what we do now?

We take  $x_1 = 0$ ,  $x_2 = 0$ , and  $s_1 = 0$ .  $x_1 = 0$ ,  $x_2 = 0$ , and  $s_1 = 0$ , we obtain the initial basic feasible solution as  $x_1 = 0$ ,  $x_2 = 0$ ,  $s_1 = 0$ , and then we get  $A_1 = 3$ .

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 $A_1$  equal to...here you see,  $x_1$  is 0,  $x_2$  is 0 and then we are taking  $s_1 = 0$ . So we get  $A_1 = 3$ , we get this equation. This equation gives you  $A_1 = 3$ . And here we get  $x_1$ , 0;  $x_2$ , 0; $s_1$ , 0, so  $A_2 = 6$ . And we get  $x_1$ , 0;  $x_2$ , 0 and yeah, so  $x_1$ , 0;  $x_2$ , 0 and this what we get? Here we have  $s_2 = 3$ .  $x_1 + 2 x_2 + 0 s_1 + s_2 + 0 A_1 + 0 A_2 = 3$  gives  $s_2 = 3$ .

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**Step 2** Obtain an initial basic feasible solution. Surplus variable  $s_1$  is not a basic variable since its value is -6. As negative quantities are not feasible,  $s_1$  must be prevented from appearing in the initial solution. This is done by taking  $s_1 = 0$ . By setting the other non-basic variables  $x_1, x_2$  each = 0, we obtain the initial basic feasible solution as  $x_1 = x_2 = 0, s_1 = 0; A_1 = 3, A_2 = 6, s_2 = 3$  $x_1 = s_2 = 0, x_1 = 0; A_1 = 3, A_2 = 6, s_2 = 3$ 



So what we have is this: The initial basic feasible solution is  $x_1 = 0$ ,  $x_2 = 0$ ,  $s_1 = 0$ ,  $A_1 = 3$ ,  $A_2 = 6$ ,

 $s_2 = 3$ .

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	¢)	-2	-1	0	0	-M	-М		
c B	Basis	x1	X2	11	52	A	A1	Ь	0
-M	A1'	(3)	1	0	0	1	0	3	3/3
-M	A2'	4	3	-1	0	0	1	6	6/4
0	82	1	2	0	1	0	0	3	3/1
$Z_1 = \Sigma c g a_1$		-7M	-4M	М	0	-M	-M	-9M	
		7M - 2	4M - 1	-M	0	0	0		

And we then have the initial simplex table as: So these are C js, C js are the coefficients of the variables in the objective function. So  $x_1$ , coefficient of  $x_1$  is - 2, coefficient of  $x_2$  is - 1, coefficient of  $s_1$  is 0, coefficient of  $s_2$  is 0, coefficient of  $A_1$  is - M, coefficient of  $A_2$  is - M. These are the coefficients of  $x_1, x_2, s_1, s_2, A_1, A_2$  in the objective function. The basis is  $A_1, A_2, s_2$ .

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Step 2 Obtain	an initial basic feasible solution.
Surplus variab	ble $s_1$ is not a basic variable since its value is $-6$ . As negative
quantities are	not feasible, s1 must be prevented from appearing in the initial
solution. This	is done by taking $s_1 = 0$ . By setting the other non-basic variables
$x_1, x_2$ each =	0, we obtain the initial basic feasible solution as
$x_1=x_2=0,s$	$A_1 = 0; A_1 = 3, A_2 = 6, s_2 = 3$
2, =0	The and B=



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	C)	_2			-	V	М		
	5	-	-1	0	0	-74			
сB	Basis	$x_1$	<i>x</i> 2	81	52	A1	A2	Ь	θ
-M	A1 /	(3)	1	0	. 0	1	0	3	3/3
-M	A2-	4	3	-1	0	0	1	6	6/4
0	82	1	2	0	1	0	0	3	3/1
$Z_i = \Sigma c_B a_i$		-7M	-4M	М	0	-M	-M	-9M	
		71/ 2	4M = 1	-M	0	0	0		

This one, basic variables are  $A_1$ ,  $A_2$  and  $s_2$ . And non-basic variables are  $x_1$ ,  $x_2$ , $s_1$ . So non-basic variables are  $x_1$ ,  $x_2$ , $s_1$ . Okay, basic variables are  $s_2$ ,  $A_1$ ,  $A_2$ , and these are the coefficients which we have written from the constraints, the equations.

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Step 1 Express the problem in standard	form.
The second and third inequalities are consurplus and slack variables $s_1, s_2$ respec	nverted into equations by introducing the tively.
Also the first and second constraints beir artificial variables $A_1, A_2$ .	ng of (=) and ( $\geq$ ) type, we introduce two
Converting the minimization problem to t rewritten as	he maximization form, the L.P.P. can be
Max. $Z' = -2x_1 - x_2 + 0s_1 + 0s_2 - MA_1$ subject to $3x_1 + x_2 + 0s_1 + 0s_2 + A_1 + 0$ .	$-MA_2 = -\frac{2}{2} = -$
$4x_1 + 3x_2 - s_1 + 0s_2 + 0A_1 + A_2 = 6$	VA=3 2=0, 2=0, A2=0
$x_1 + 2x_2 + 0s_1 + s_2 + 0A_1 + 0A_2 = 3$ $x_1, x_2, s_1, s_2, A_1, A_2 \ge 0$	A2=6 S2=3

These equations. This equation, this equation and this equation: first equation, second equation, third equation.

CH	Raue	-2-	-1	0	0	- <u>M</u>		h	6
-M	Ar	×1	x2	#1 0	52	1	0	3 <-	3/3+=
-M	A2'	4	3	-1	0	0	1	6	6/41/2
0	82-	1	2	0	1	0 .4	0	3	3/1 =
$Z_j = \Sigma c g a_{ij}$		-7M	-4M <sup>21</sup>	M	0	-M	-M-3	-9M	
$C_j = c_j - Z_j$		7M-29	4M - 1	-M🗸	0	0 1	025		

So the coefficients of  $x_1$ ,  $x_2$ ,  $s_1$ ,  $s_2$ ,  $A_1$ ,  $A_2$  are written here: 3, 1, 0, 0, 1, 0, 4, 3, -1, 0, 0, 1, 1, 2, 0, 1, 0, 0. And these are the... This is the b column. b column is your 3, 6, 3, that is b column. Now the coefficient of  $A_1$  in the objective function is - M. So in the CB column we write the coefficients of the basic variables, so - M, the coefficient of  $A_2$  is - M and coefficient of  $s_2$  is 0.

Now we calculate Z j. Z j =Sigma CB a i j. And so then let us see. This is your CB column. So - M into 3, so we get - 3 M. - M into 4, we get - 4 M. And then 0 into 1 is 0. So we get Sigma CB a i j is =- 7 M. Then Sigma CB a i j we find for the second column. So - M into 1, - M. - M into 3, - 3 M. And 0 into 2 is 0. So we get total - 4 M. So this is - 4 M.

And then we write similarly. - M into 0 is 0. - M into 1 is - M. This is 0 into 0, so we get....-M into - 1 is M. So we get M here. Similarly this column  $s_2$ , - M into 0 is 0. - M into 0 is 0. 0 into 1 is 0. So total sum is =0. And then - M into 1 is 0, - M into 1 is - M. - M into 0 is 0. 0 into 0 is 0. So sum is - M. So we get here - M.

And then - M into 0, - M into 1, 0 into 0; so we get sum as - M. And then here when you multiply - M, 0 to the b column we get - 3 M, - 6 M and then 0. So total is - 9 M. Now we find C j. Capital C j =small c j - Z j. So this is your C j. And this is here, this is our Z j. So - 2 - of - 7 M gives you 7 M - 2. So - 2 - of 7 M gives us 7 M - 2.

Similarly - 1, - of - 4 M gives us 4 M - 1. And 0 - M, 0 - M is - M, so we get - M here. Then 0 - 0 is 0. Then - M - of - M is 0, so we get 0 here. Then - M - of - M is 0, so we get 0 here.

Now let us see. So C j is =c j - Z j. And here it is 7 M - 2, here it is 4 M - 1. Here it is - M. M is a very large quantity, so we see that C j is positive. C j is positive in this column corresponding to  $x_1$  and column corresponding to  $x_2$ .

But since M is large, 7 M - 2 is more than 4 M - 1. So maximum C j is 7 M - 2. C j is positive in the two columns, in the columns corresponding to  $x_1$  and  $x_2$ . But since M is large 7 M - 2 is more than 4 M - 1. So 7 M - 2 is our key column, this is our key column. And then what we have? We have to find the key row. So the elements of key column we divide to the elements of b, the b column. The elements of b column are divided by the corresponding elements of key column.

So 3 over 3 gives you 1 and then 6 over 4 gives you 3 by 2. So this is 1, this is 3 by 2 and then 3 divided by 1 is =3. Now we have to find minimum of these three values. So minimum is clearly 1. And therefore this row, this row is key row. This row is a key row. This arrow shows the key row. And at the intersection of key column and key row we get the key element, so this is our key element.

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So we have the following: Since C j is positive under  $x_1$ ,  $x_2$  column, this is not an optimal solution. We therefore iterate towards finding optimal solution. And what we do then? We have found the key element. Now key element, we divide by the key element all the elements of the key row. So to get here 1, so we divide this key row by 3. We get 1 here, 1 by 3 here, 0 here, 0 here, 1 by 3 here and 1 here. So we get that.

1, 1 by 3, 0, 0, 0, 1. So we divide the elements of the key row by the key element to obtain this key element as 1. And then we use elementary row operations to make all the other entries in the key column =0. So by using....now this is what? This 4. So we multiply this row by 4, key row by 4 and subtract from the second row to have 0 here. And then to get 0 here, we subtract the key row, this key row, this row from the third row. So what we do?

After dividing this key row by 3, we make the element 3 as 1 here and then with the help of this 1 we make the elements in the key column, that is 4 and 1, 0, using elementary row operations. To make 4, 0 we have to multiply the elements of this key row by 4 and subtract from the second row. And then to make this 1, 0 we subtract the elements of the key row by, I mean elements of the key row from the elements of this third row after the key element has been made 1.

So that we have to do here. So key row after dividing by 3 becomes 1, 1 by 3, 0, 0, 0, 1. And then we subtract four times of this from the second row. We get 0, 5 by 3; how we get 5 by 3? We can see. See, this is 1 by 3. After dividing by 3 this becomes 1 by 3. And then we

multiply it by 4 and subtract from this. So we will get what? 3 - 4 by 3. So that means 9 - 4 by 3. So 5 by 3. So this element, this will become 0, this will become 5 by 3.

Here we will get - 1, - 0 into we are dividing by 3, so 0 by 3 is 0. And then multiplying by 4, so 0 into 4, so we get - 1. So this element will remain - 1. This element here will also remain 0 because we are dividing this row by 3 and then multiplying by 4 and subtracting from this row. But here what will happen? This is 0. We are dividing it by 3, we are dividing it by 3 and then multiplying by 4 and subtracting, so 0 - 4 by 3.

So this will be - 4 by 3. So this  $A_1$  element here will be - 4 by 3. So what we do is...now what will happen is that this is incoming variable,  $x_1$  is incoming variable and  $A_1$  is outgoing variable. So in the new simplex table  $A_1$  will be replaced by  $x_1$  and the coefficient of  $x_1$  that is - 2 will come in place of - M.

So here we get - 2 and then  $A_1$  is replaced by  $x_1$ .  $A_1$  is replaced by  $x_1$  and the column corresponding to  $A_1$  is deleted. There is no column in the new simplex table corresponding to  $A_1$ .  $A_1$  is the artificial variable. We want to get rid of  $A_1$  as quickly as possible. So after writing this incoming variable  $x_1$  and the corresponding value in the CB column, we make this element 1.

We make this element...key row...key element 1 and then subtract it from the....using elementary row operations from the second and third rows to make this 0 and this 0. And what we get is this: Yeah, so we have....column corresponding to  $A_1$  is not there.  $A_2$ ,  $A_2$  we have to look into, 1 - 0 by 3 into 4, 4 into 0 by 3, so we get 1 here. So we get 1 here. And then b column, in the b column what we will get? In the b column we have 6 -, we divided it by 3 and multiply it by 4. So 3 into 4 by 3, so we get 2. So we get 2 here.

And similarly, we subtract this row, this row we subtract, we subtract it from the third row. Third row is this one, 1, 2, 0, 1, 0, 0, 3. From this we subtract. So what we will get? We are subtracting, so this will become 0, right? This will become 0. Yeah, this will become 0 here. And then we will have here, okay, here we have 2. We have 2 here and after dividing by 3 it became 1 by 3. So 2 - 1 by 3 we will have. So that will be 5 by 3.

So that is 5 by 3 here. And then here what we will have? This is 0. Because 0 - 0 is 0 here, so we have 0 here. Then in the  $s_2$  what we have?  $s_2$  column here we have 1. So 1 - 0 will remain

1, so that is 1 here. Under  $A_2$  column what we will have?  $A_2$  column here it is 0. And here what we did was we divided by 3 and then after dividing by 3 we are subtracting. So this is 0. So this will remain 0. And then what we will have here? Here we have 3. After dividing by 3 it became 1, so 3 - 1 is =2.

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So we get 2 here. Now what we have? Let us find Z j. Z j =CB into x j. So - 2 into 1 is - 2. - M into 0 is 0. 0 into 0 is 0. So total will be - 2. So this is - 2 here. Then - 2 into 1 by 3, - 2 by 3 we have. And then we have - 5 M by 3. And then 0 into 5 by 3, so we have 0. So total is - 2 - 5 M by 3, so we get this.

And then similarly, -2 into 0 is 0. -M into -1 is +M. 0 into 0, 0. So we get M here and then this is 0, this is 0. This is 0, so we get 0 here. And then we have -2 into 0, -M into 1 -M, 0 into 0, so we get -M here. Then -2 into 1 is -2. -M into 2 is -2M. And 0 into 2 is 0, so we get -2 into, -2 - 2M.

Now let us see. We find C j, C j =c j - Z j. So C j is - 2, when we subtract Z j which is also - 2, we get 0 here. And then - 1 - of this quantity, - of Z j makes it - 1 + 2 by 3. So - 1 by 3 + 5 M by 3, and then you have 0 - M, so we get - M. 0 - 0 is 0. And then we get - M and we subtract - M. So we get - M + M. So that is we get 0 here.

And we notice now that since M is large, - 1 by 3 + 5 M by 3, this is a positive quantity. So C j is greater than 0 in the column corresponding to  $x_2$ . And therefore this is our key column. This is our key column. And the elements of key column are 1 by 3, 5 by 3, 5 by 3. So we

divide the elements of b column by the corresponding elements of  $x_2$  column. So 1 divided by 1 by 3 gives you 3. 2 divided by 5 by 3 gives you 6 by 5. And 2 divided by 5 by 3 again gives you 6 by 5.

Now we see that we have to find that value here in the column corresponding to theta which is the minimum. But 6 by 5 and 6 by 5 there is a tie here. These two values are both equal and they are less than 3. So which row we will take as the key row? Because we want to get rid of the artificial variable  $A_2$ , so we have to take this row as key row, this one. Because if we take this as key row, then  $A_2$  will be, it will be going out and we will get at the intersection of  $A_2$ ,  $x_2$  will be coming in and this will be our key element.

This will be our key element.  $x_2$  will come in place of  $A_2$  and  $A_2$  will go out. The column corresponding to  $A_2$  will be, will no longer appear now. So now this new simplex table, in the new simplex table what we will have? We will have  $x_1$ . In place of  $A_2$  we will have  $x_2$ , then we will have  $s_2$  here. The coefficient of  $x_2$  is - 1, so - M will be replaced by - 1.

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suce $x_2$ , and	arop A <sub>2</sub> 11	nen the r	evised sin	iplex table	e is	
		2.	r.	h	1-	
	¢j.	-2	-1	0	0	
< B	Basis	x1	X2	81	52	b
-2/	x1 /	1	0	1/5	0	3/5
-h/	x2	0	1	-3/5	0	6/5
0/	\$2 1	0	0	1	1	0
	$Z_j$	-2	-1	1/5	0	-12/5
	C	0	0	-1/5	0	



So let us see the new...since C j is positive under  $x_2$  column, this is not an optimal solution. We introduce  $x_2$  and drop  $A_2$ . And then revised simplex table is like this: So  $x_1$ ,  $x_2$ ,  $s_2$ ; the coefficient of  $x_1$  is - 2. Coefficient of  $x_2$  is - 1, coefficient of  $s_2$  is 0. So now our basic variables are  $x_1$ ,  $x_2$  and  $s_2$ . This is  $x_1$ , yeah, this is  $x_2$ . This one is $s_1$ ,  $s_2$ . So  $A_1$ ,  $A_2$ , the two basic variables, the columns corresponding to the artificial variables are not there. Now let us see, we have the new simplex table. In the new simplex table we have 1, 1; okay, so we see what we have now.

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Yeah. So this is our 5 by 3. We divide this equation by 5 by 3. This row, this row we divide by 5 by 3 to bring unity here, and then subtract, after multiplying this by 1 by 3 we subtract it from this row. And subtract, multiplying by 5 by 3 we subtract it from this row to make this element 0, this element 0. That is, we are doing elementary row operation. So let us first divide this key row by 5 by 3. When we divide key row by 5 by 3, what we get?

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We get this one: 0, 1, okay. And 5 by 3 we are dividing. So we will get here - 3 by 5. So that is - 3 by 5 here. And then this one is 0. And then here 2, we are dividing by 5 by 3, so it will become 6 by 5. So this is 6 by 5. Now we subtract this row. This row is the row which will be...with the help of which we will make the entries, these ones: 1 by 3 and 5 by 3 as zeroes.

So what we do? We multiply it by 1 by 3 and subtract it from the this row, from this row. So what we will have? We have 1 here. And here we have 0, so we are multiplying by 1 by 3 and subtracting. So 1 - 1 by 3, this is 0, 0 into 1 by 3 is 0, so we get 1 here. It is unaffected. Here what we will have? This is 1 by 3. We are multiplying after making this entry as 1.

After making the key element as 1, we are multiplying by 1 by 3 and subtracting, so we get 0 there. And here what we will have? This became - 3 by 5. So we are multiplying by 1 by 3 and subtracting. So - 3 by 5 into 1 by 3 = -1 by 5. Now this quantity we have to subtract from 0. So what we get? 0 -, -1 by 5, which is =1 by 5, so we get 1 by 5 here.

And in the  $s_2$  column let us see what we get here. We are dividing by 3 by 5, sorry 5 by 3, so this become 3 by 5. This become 3 by 5. No,  $A_2$  is not there. We come to this one. So are dividing by 5 by 3. This becomes 6 by 5. And then we are multiplying by 1 by 3 and subtracting from this row. So we get 1 - ...what we have? 1 - 6 by 5 into 1 by 3. 6 by 5 into 1 by 3, so we get 1 - 2 by 5 which gives us 3 by 5. So this is 3 by 5.

Now what we have to do? So now we have to make this entry 0. So we have to multiply this row...we have to make this entry 0, so we have to multiply this row by 5 by 3 and subtract it

from the third row. So let us see what we will get? So here this is one. We are multiplying by 5 by 3 and subtracting. So what will happen?

This will remain 0, this will become 0 and here what we will have? 0 -, we divided it by 5 by 3, so it was - 3 by 5. - 3 by 5 into, we are multiplying by 5 by 3 and subtracting, so this, this and this this, what we have here? 0 + 1. So this is = 1, I am getting. In the columns<sub>1</sub> this is 1. And in the column  $s_2$  what we will get here? This is 1, okay, we divided it by 5 by 3, we divided it by 5 by 3, this become 0. This is 0, and so what we get here?

Now why we are multiplying by 5 by 3? We are multiplying by 5 by 3 and subtracting. So 5 by 3 when you multiply and subtract what we will get? This is 0 here. So multiplying by 5 by 3 and subtracting from 0 will give 1. So this will remain 1. And what we will have there? This element will become how much? We will have 2 -, this was 6 by 5. 6 by 5 into 5 by 3, so we get this 2 - 2 = 0.

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So this becomes  $\overline{0}$ . Now let us find Z j. Z j =- 2 into 1 - 2. - 1 into 0 is 0. 0 into 0 is 0. So total is - 2. Then - 2 into 0 is 0. - 1 into 1 is - 1. 0 into 0 is 0. So we get - 1 here. - 2 into 1 by 5, so we get - 2 by 5. - 1 into - 3 by 5 is 3 by 5, and we get 0 into 1, so we get 3 by 5 - 2 by 5 is 1 by 5. So we get 1 by 5 here. And then - 2 into 0 is 0. - 1 into 0 is 0. 0 into 1 is 0. So we get 0 here.

And then - 2 into, okay, so now let us see, so we have got these values. Now in the b column what we will get? - 2 into - 3 by 5, so - 6 by 5. And then - 1 into 6 by 5, so - 6 by 5. And then we get 0 into 0, so we get - 12 by 5. So this is - 12 by 5.

Now let us see Z j, we subtract it from c j. So - 2 - of - 2, that gives 0 - 1 - 0f - 1 gives 0 - 1 by 5, - 1 by 5 we get. And then we have 0, -0 is 0. Now we can see C j is  $\leq 0$  for all j. C j is  $\leq 0$  for all j.

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Since none of  $C_j$  is positive, this an optimal solution. Thus, an optimal basic feasible solution to the problem is  $x_1 = \frac{3}{5}, x_2 = \frac{6}{5}, \underline{MaxZ'} = \frac{-12}{5}$ . Hence the optimal value of the objective function is  $Min.Z = -Max.Z' = -(\frac{-12}{5}) = \frac{12}{5}$ .

$$M_{LM} Z = -\frac{M_{X} Z'}{5} = -\left(-\frac{12}{5}\right) = \frac{12}{5}$$

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So none of C j is positive and therefore we get the optimal solution. An optimal basic feasible solution to the problem is therefore  $x_1$ , what is  $x_1$ ?  $x_1 = 3$  by 5, so  $x_1 = 3$  by 5,  $x_2 = 6$  by 5 and z =- 12 by 5. z =- 12 by 5. So now maximum of Z dash is - 12 by 5, that is maximum value of

Z dash. So - 12 by 5. And minimum of Z is what ? Minimum of Z = - of maximum of Z dash, so - of - 12 by 5.

This value is nothing but maximum value of Z dash because we have converted the problem to maximization. So after C j is  $\leq 0$  for all j, the value of Z j gives the maximum value of Z. so we get maximum value of Z dash is - 12 by 5, and that is equal to, I mean the minimum value of Z is - of maximum of Z dash which is 12 by 5. Thus, we get the solution of the given problem, where we find that  $x_1$  is 3 by 5, x2 is 6 by 5 and the minimum value of the objective function is 12 by 5.

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Let us take another problem. Maximum value of  $Z = 3x_1 + 2x_2$ , subject to the constraints: 2  $x_1 + x_2 \le 2$ ,  $3x_1 + 4x_2 \ge 12$ ;  $x_1, x_2 \ge 0$ .

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olution
<b>itep 1</b> Express the problem in standard form. The inequalities are converted into equations by introducing slack and surplus ariables $s_1$ , $s_2$ respectively. Also the second constraint being of $(\geq)$ type, we introduce the artificial variable $A$ . Thus the L.P.P. can be written as $Max.Z = 3x_1 + 2x_2 + 0s_1 + 0s_2 - MA$ ubject to $2x_1 + x_2 + s_1 + 0s_2 + 0A = 2$ , $x_1 + 4x_2 + 0s_1 - s_2 + A = 12$ , $t_1, x_2, s_1, A \ge 0$

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Now we have to express the problem in the extended form.

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Maximize $Z = 3x_1 + 2x_2$	1 4
Subject to the constraints: $2x_1 + x_2 \leq 2$ , $3x_1 + x_2 \leq 2$	$4x_2 \ge 12,  x_1, x_2 \ge 0.$
2 - 2 + 2 + 5 = 2 $3 - 2 + 4 - 2 + 5 = 12$ $3 - 2 + 4 - 2 - 5 = 12$ $0 - 5 + 4$ $Z = -3 - 2 + 2 - 2 + 0 = 5$ $2 - 2 + 2 - 2 + 5 = 5$ $2 - 2 + 2 - 2 + 5 = 5$ $2 - 2 + 2 - 2 + 5 = 5$	1+0,82-MA = 2 +0,82+0A=2 81-82+ A=12
	12

Since it is already a maximization problem, so it will remain as such:  $x_1, x_2$  are  $\ge 0$ ;  $2x_1 + x_2 \le 2$ , so this constraint is  $\le$  type. So we will write one, we will convert it into equality by writing  $2x_1 + x_2 + 0$  into, we have to consider a slack variable, so 0 intos<sub>1</sub> and then = 2 it becomes.

But here we have  $3 x_1 + 4 x_2 + ... \ge type$  it is,  $\ge type$ , so we get this is $s_1$ , so we have to add a slack variable here.  $2 x_1 + x_2 + s_1 = 2$ .  $3 x_1 + 4 x_2$ ; now it is  $\ge 2$ , so we write  $-s_2$ .  $-s_2$  here,  $-s_2$ . We have to subtract the surplus variable. So  $-s_2 = 12$ . Now we have to add...In order to get initial basic feasible solution, we have to consider the artificial variables also.

So we will write  $z = 3 x_1 + 2 x_2 + 0s_1 + 0 s_2$ . And then we have to add one artificial variable here because this is  $\geq$ type. So we get one artificial variable here, + 0 into A. So artificial variable is given as - M penalty, so - M into A we will have. So objective function  $Z = 3 x_1 + 2 x_2$  will be written as  $Z = 3 x_1 + 2 x_2 + 0s_1 + 0 s_2$  - M into A.

And here we will have  $2 x_1 + x_2 + s_1$  and then  $0 s_2$ . Here we will have  $0s_1$  and 0 A here. So these equations will now become  $2 x_1 + x_2 + s_1 + 0 s_2 + 0$  A =2 and  $3 x_1 + 4 x_2 + 0s_1 - s_2 + 0$  into A equal to, no, not 0 into A, we have to add A, artificial variable we have to add, so A, =12. Now the objective function will be written as  $3 x_1 + 2 x_2$ ; we will have two variables $s_1$ ,  $s_2$ . One is...s 1 is slack variable,  $s_2$  is surplus variable and one artificial variable A we have, which is given penalty - M.

Now this artificial variable comes because of the fact that the second inequality is greater or =type. So the first inequality is  $\leq$ type. So we have 2  $x_1 + x_2 + s_1 = 2$ . But  $s_2$  and A are also there, so we get 0  $s_2 + 0$  into A, we add them. And here 3  $x_1 + 4 x_2$  and then  $0s_1$  and we subtract surplus variable  $s_2$ , so -  $s_2$ , + artificial variable A =12. So now here we can say  $x_1, x_2, s_1, s_2$  and A all are  $\geq 0$ .

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olution	
<b>tep 1</b> Express the problem in standard form. The inequalities are converted into equations by introducing slack and surplication ariables $s_1, s_2$ respectively. Also the second constraint being of ( $\geq$ ) type, with the difficult variable $A$ . Thus the L.P.P. can be written as $Max.Z = 3x_1 + 2x_2 + 0s_1 + 0s_2 - MA$ Thus the $L.P.P.$ can be written as $Max.Z = 3x_1 + 2x_2 + 0s_1 + 0s_2 - MA$ Thus the $L.P.P.$ can be written as $Max.Z = 3x_1 + 2x_2 + 0s_1 + 0s_2 + 0A = 2$ , $x_1 + 4x_2 + 0s_1 - s_2 + A = 12$ , $1, x_2, s_1, A \ge 0$	us ve



 $2x_1 + x_2 + s_1 + 0s_2 + 0 A = 2; 3x_1 + 4x_2 + 0s_1 - s_2 + A = 12; x_1, x_2, s_1, s_2, \text{ and } A \ge 0.$ 

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intry is not ice	ISIDIE, S2	must be	e prevent	ted from	n appea	aring in	the initia	solution
is done by le	tting s2	= 0. By	taking th	e other	non-ba	asic vari	ables x1	and x <sub>2</sub>
h = 0, we obt	ain the in	nitial bas	ic feasib	le solut	tion as			
$x_2 = s_2 = 0$	$s_1 = 2,$	A = 12						
ne initial simp	lex table	is						
	с,	3	2	0	0	-M		
CB	Basis	x1	x2	51	5.2	A	6	0
0	51	2	(1)	1	0	0.	2	2-
-M	Α	3	4	0	-1	1	12	
$Z_J = \Sigma c_B a_{i_J}$		-3M	-4M	0	М	-M	-12M	
$C_j = c_j - Z_j$		3 + 3M	2 + 4M Î	0	-M	0		

Now we will find the initial basic feasible solution. Now  $s_2$  is not a basic variable because its value is - 12.

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We can see here, there are two equations, 1, 2 and 1, 2, 3, 4, 5 variables are there:  $x_1$ ,  $x_2$ , $s_1$ ,  $s_2$  and A. So three variables can be chosen arbitrarily. So if we choose  $x_1$ ,  $x_2$ ;  $x_1 = 0$ ,  $x_2 = 0$  and A =0, if we take  $x_1 = 0$ ,  $x_2 = 0$ , A =0, then from this equation what do we get?  $s_2 = -12$ . So if choose variables  $x_1$ ,  $x_2$  and A =0, we get  $s_2 = -12$  but  $s_2$  cannot be - 12.

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 $s_2$  is, it is not a basic variable because its value is - 12. A negative quantity is not feasible, so  $s_2$  must be prevented from appearing in the final solution. And therefore we take  $s_2$  =0, from the initial solution, so we take  $s_2$  =0. So what we do? We consider  $x_1$  =0,  $x_2$  =0, and  $s_2$  =0. And when we do that, we have this, initial simplex table. C js are coefficients of  $x_1$ ,  $x_2$ , $s_1$ ,  $s_2$  and A in the objective function. This is CB column where now basis variables ares<sub>1</sub> and A.

And non-basic variables are  $x_1$ ,  $x_2$ , and  $s_2$ ;  $x_1$ ,  $x_2$ , and  $s_2$ . So the coefficient of  $s_1$  in the objective function is 0, coefficient of A in the objective function is 0. We then calculate Z j. Z j =Sigma CB a i j. 0 into 2 is 0. - M into 3 is - 3 M. The total is - 3 M. Then c 3 - of 3 M is 3 + 3 M here. And this becomes 2 + 4 M here. Here it is 0. Here it is - M, here it is 0.

And this is 0 into 2 is 0. - M into 12 is - 12 M, so this is - 12 M. Now we can see C j is positive in the column corresponding to  $x_1$ , in the column corresponding to  $x_2$ . But M is large, so we can say 2 + 4 M is greater than 3 + 4 M. So this is our key column. Now here what do we do? We divide the elements of b column by the corresponding elements of  $x_2$  column. So 1 when divides 2, what we get is 2 and 4 when divides 12 we get 3. So minimum value is 2. So this is our key row. This is our key row.

And when this, so this is our key element. Now  $x_2$  will, $s_1$  will be replaced by  $x_2$ .  $x_1$  will be outgoing variable,  $s_2$  will be incoming variable. So in place of  $s_1$  we will have  $x_2$ . And here the coefficient of  $x_2$  will come, that is 2.

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THE HE	a simple	A LADIC IS	,					
		¢j	3	2	0	0	M	
	CB	Basis	21	*2	×1		A	b
	2	x2 1	2	1	1	0	0	
	-M/	AV	-5	0	-4 -	-1	1	4
	Z,		4 + 5M	2	2 + 4M	М	M	4 = 4M
			(1 . 530)	0	(2 + 4M)	-M	0	

level. Thus there exists a pseudo optimal solution to the problem.



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Now what we do? We divide the element...the key row elements by this key element. So when we do that, it is 1, 1 divides these elements, so they are unaffected.

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	is positiv	ve under	some colu	mns, th	is is not a	n optima	I solutio	n.
Step3	terate tow	ards opti	mal solutio	n.				
ntroduc	$x_2$ and	drop $s_1$ .						
. The r	new simple	ex table is	S					
		¢j	3	2	0	0	$M_{-}$	
	¢ B	Basis	3.1	×2	11		A	h
	2	x2 /	2 1	Dr	1-	0 -	0	24
	-M/	AV	-50	0	14	-1	1	19
	Z,		4 + 5M	2	2 + 4M	M	М	4 - 4M
	C		-(1 + 5M)	0	(2 + 4M)	MJ	0	
	01		1					



## (Refer Slide Time: 45:23)



So we get the same elements. We get the same elements. And then with the help of this key element, with the help of this element 1, we make this element 0. To make this element 0, what we do? We have multiply this row, the elements of this row by 4 and subtract from this row. So we have to multiply it by 4 and subtract from the elements of the second row.

Now coefficient of  $x_1$  is 2. And here in the next coefficient of  $x_1$  is 3. So 3 - 4, we are multiplying by 4, so 2 into 4 is 8, so 3 - 4 is - 5. So we get - 5 here. This is 0 and this we get as what? We get here, we multiply by 4 and subtract, so - 4 we will get. So this is - 4.

And here what we will get? We multiply it by 4 and subtract from here. So 2 into 4 is 8, 8 when subtracted from 12 gives you 4, so we get 4. And then we again calculate Z j. Z j is 4 + 5 M. This is 2 here, this is 2 + 4 M. This is M, this is - M and here we get 2 into 2 is 4, - M into 4 is - 4 M, so we get 4 - 4 M. Now this is c j - Z j. We find c j - Z j. This is - 1 + 5 M. This is 0, this is - 2 + 4 M. This is - M. So C j < 0 for all j.

So C j is negative and an artificial variable...but what do we notice? An artificial variable A appears at non-zero level. You see in the b column, this is 4. So this artificial variable appears at non-zero level, therefore there exists a pseudo optimal solution to the problem. So that is all in this lecture. Thank you very much for your attention.